

## Computer Science – Year 7

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Year 7</b>	<p><b>Introductive to computing - E-Safety (Laws)</b></p> <p>Formative Tasks covering all aspects of the digital world. ( Will be carried out throughout this E-Safety Unit)</p> <p><b>A01</b> - Demonstrate knowledge and understand of the key concepts and Principles of computer science</p>	<p><b>Computing Hardware &amp; Software</b></p> <p>A Summative Written Assessment (Synoptic) - Exam Style questions covering the Theoretical aspects of Hardware &amp; Software</p> <p><b>A01</b> - Recall, Select &amp; Communicate,</p> <p><b>A03</b> - Analyse and Evaluate</p>	<p><b>Introduction to HTML</b></p> <p>An extended HTML Project - covering basic Tags, Heading's, Horizontal Rules, Paragraphs, and Fonts/ Body etc.</p> <p><b>A02</b> - Apply knowledge, Understanding &amp; Skills</p>	<p><b>Introduction to Programming (Express Course)</b></p> <p>A Summative Written Assessment (Synoptic) - Exam style Questions covering all aspects of programming. Last Week of Term</p> <p><b>A02</b> - Apply knowledge, Understanding &amp; Skills,</p> <p><b>A03</b> - Analyse and Evaluate</p>	<p><b>Programming Code Creator PT 2.</b></p> <p>An extended Project Assessing the progress of the development process of designing and programming a unique end user focused game, using the various components of Block design, development, testing and Evaluation</p> <p><b>A02</b> -Apply Knowledge understand &amp; Skills</p>	<p><b>Computer Networks/ Representation of data</b></p> <p>A summative written Assessment (Synoptic) - exam style questions covering the theoretical aspects of representation of data in computer systems and networks</p> <p><b>A01</b> - Recall, Select &amp; Communicate,</p> <p><b>A03</b> - Analyse and Evaluate</p>